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# Chapter **15**

## **SAMPLE PROGRAMME IDEAS**



## Sample Programmes

The following are sample programmes designed for new leaders in an all-new Colony. Set out in a step-by-step manner, they are a way to approach planning in an organized way. They could also be used if a new Colony leadership team is taking over the current section or when organizing a recruitment drive for the intake of new Beaver Scouts.

These samples show only one method of running your meetings. Vary them to suit your own needs. Seek advice and guidance from other Beaver leaders and if needed hold regular meetings with your Group Scout Leader and Commissioner for Beaver Scouts.

<b>PARENTS'/GUARDIANS' MEETING</b>  <b>Starting a New Colony</b> <b>or</b> <b>Recruitment Drive for New Beaver Scouts</b>		
Time	Registration Night	Person Responsible
	<b>Opening</b>	
	<ul style="list-style-type: none"> <li>➔ A member of the leadership team welcomes children and parents</li> <li>➔ Another Leader shows them to the meeting hall</li> </ul>	
	<b>Parents' Meeting</b>	
	<p>Colony Leadership Team together with the Group Scout Leader introduce themselves to the parents and their children.</p> <p>Group Scout Leader gives brief information about the Group.</p> <p>Section Leader provides basic information about</p> <ul style="list-style-type: none"> <li>➔ the process of what happens once a child joins the Colony</li> <li>➔ the Section and the Beaver programme.</li> <li>➔ Frequently used terminology</li> <li>➔ Ceremonies</li> </ul> <p>And answers any other questions that the parents might have.</p> <p>After the meeting Leaders hand out:</p> <ol style="list-style-type: none"> <li>1) An information sheet containing:</li> </ol>	

	<ul style="list-style-type: none"> <li>➔ Leaders' names, phones numbers, email addresses</li> <li>➔ Times of Meetings and Outings</li> <li>➔ Description of Beaver Uniforms and where to get them from</li> <li>➔ Fees (Yearly membership, special events, etc)</li> <li>➔ Parental involvement in the Colony</li> </ul> <p>2) Membership Forms</p> <p>3) Colony and Scout Group Rules</p> <p>The Section Leader then delivers any important announcements and closes the meeting thanking them for their attendance.</p>	
<b>Refreshments &amp; Chit Chats</b>		
	<p><b>Suggestion:</b></p> <p>When the meeting ends, provide refreshments for children and parents. Leaders can then go around to get to know the parents and children more and also any answer further questions.</p> <p><b>Note:</b></p> <p>Once all paperwork is collected, the children can then be registered on Scoutkeeper by either the Section Leader, Group Scout Leader or any other designated Leader.</p> <p>They can also be added into any other paperwork related to the section: attendance, points system, monthly subscriptions, etc.</p>	

- ➔ After this kind of meeting you might be overwhelmed with requests for membership.
- ➔ Always keep in mind that you are limited to one leader per 6 Beavers both indoors and outdoors and that the maximum permissible number of Beaver Scouts in a Colony is 16.

**Tip...**

**This might mean that should the number be exceeded you might need to start a Waiting List.**

**Theme of Meeting: What are Beaver Scouts?  
Badge: Membership Award**

<b>Time</b>	<b>Programme Item</b>	<b>Person Responsible</b>
<b>6:30 p.m.</b>	<b>Opening</b>	
	Prayer Beaver Scout Promise Short Briefing	
<b>6:35 p.m.</b>	<b>Introduction Log Chew</b>	
	Colony sits down in a circle. Each Beaver and Leader introduce themselves - including the new Beaver/s - and say three or four things about themselves. For example: Their name. How old are they. What is their favourite pastime? From which town do they come from? To what school they attend.  <b>Note:</b> This session will help kick-start the bonding between the new Beavers and the ones that have been a while in the Colony.	
<b>6:45 p.m.</b>	<b>Why are we called Beavers ? Part 1</b>	
	Have the Beaver Scouts sit down in a circle and start by explaining to them the concept of Beaver Scouts.  What is a beaver? What does a beaver do? What is a lodge? What does the Beaver eat? Who are the Beaver's friends and foe? How can the Beaver swim underwater? How does a Beaver build a dam? Why are Beavers so important for the eco-system?  <b>Note:</b> Audio Visuals will definitely come in handy for this meeting. Visit the Beavers' Downloads page on Scoutkeeper for resources.	
<b>7.00 p.m.</b>	<b>Game</b>	
	Feeding Time <i>Refer to Discovery Challenge, Learn About Animals (Part 2) in the Beavers Download Section on Scoutkeeper.</i>	
<b>7.10 p.m.</b>	<b>Why are we called Beavers ? Part 2</b>	

	Learn about the Beaver Promise and Motto	
<b>7:25 p.m.</b>	<b>Closing</b>	
	Announcements Prayer Beaver Scout Promise Beaver Scout Motto Dismissal	
	<b>Note:</b> Hold a Colony Leadership team meeting at least once a month to: a) Evaluate previous meetings  b) Review the planned programme for the coming month and decide who is responsible for looking after various tasks.	

**Theme of Meeting: How Scouting Began**  
**Badge: Membership Award**

Time	Programme Item	Person Responsible
<b>6:30 p.m.</b>	<b>Opening</b>	
	Collect dues from Parents Prayer Beaver Scout Promise Short Briefing	
<b>6:35 p.m.</b>	<b>How Scouting Began....</b>	
	<p>Storytelling time. Tell the Beavers:</p> <ul style="list-style-type: none"> <li>➔ About B.P. when he was a young boy</li> <li>➔ When he became a soldier</li> <li>➔ What happened in Mafeking</li> <li>➔ How the left hand shake came to be</li> <li>➔ How B.P. 'invented' Scouting</li> <li>➔ About Brownsea Island and the first Scout Camp</li> </ul> <p><b>Note:</b> Audio Visuals will definitely come in handy for this meeting.</p>	
<b>7.00 p.m.</b>	<b>Game</b>	
	Beaver under the Blanket <i>Refer to Membership Award (Part 2) in the Beavers Download Section on Scoutkeeper.</i>	
<b>7:10 p.m.</b>	<b>Membership Award</b>	
	Explain the investiture Ceremony to the Beavers. Practise Promise and Motto and discuss them briefly.	
<b>7:25 p.m.</b>	<b>Closing</b>	
	Announcements Prayer Beaver Scout Promise Beaver Scout Motto Dismissal	
	<p><b>Note:</b> Hold a Colony Leadership team meeting at least once a month to:</p> <p>a) Evaluate previous meetings</p>	

	b) Review the planned programme for the coming month and decide who is responsible for looking after various tasks.	

**Theme of Meeting: Learning about the Beaver**  
**Badge: Membership Award**

<b>Time</b>	<b>Programme Item</b>	<b>Person Responsible</b>
<b>6:30 p.m.</b>	<b>Opening</b>	
	Collect dues from Parents Prayer Beaver Scout Promise Short Briefing	
<b>6:35 p.m.</b>	<b>What is a Beaver?</b>	
	Show a short video to the Beavers about how and where the Beaver lives. Any one of these links might help you:  <i>Beaver facts from National Geographic</i> <a href="https://www.nationalgeographic.com/animals/mammals/b/beaver/">https://www.nationalgeographic.com/animals/mammals/b/beaver/</a>  <i>Beaver Lodge Construction Squad</i> <a href="https://www.youtube.com/watch?v=iyNA62FrKCE">https://www.youtube.com/watch?v=iyNA62FrKCE</a>  <i>How Beavers Build Dams</i> <a href="https://www.youtube.com/watch?v=yJjaQExOPPY">https://www.youtube.com/watch?v=yJjaQExOPPY</a>  <i>The Busy Beavers</i> <a href="https://www.youtube.com/watch?v=1Gb9WwFCul&amp;list=PLRmk0zWLPvMB6uMMMwqyDiNEQDJjo4AsZ&amp;index=1">https://www.youtube.com/watch?v=1Gb9WwFCul&amp;list=PLRmk0zWLPvMB6uMMMwqyDiNEQDJjo4AsZ&amp;index=1</a>  Hold a Log Chew afterwards. This will give Beavers time to ask questions.	
<b>7.00 p.m.</b>	<b>Song</b>	
	I'm a Little Beaver <i>Refer to Membership Award (Part 2) in the Beavers Downloads Section on Scoutkeeper.</i>	
<b>7.00 p.m.</b>	<b>Craft</b>	
	Make a Beaver out of empty toilet roll. <i>Refer to Membership Award (Part 2) in the Beavers Downloads Section on Scoutkeeper.</i> Children to help in the tidying up afterwards.	
<b>7:25 p.m.</b>	<b>Closing</b>	
	Announcements Prayer Beaver Scout Promise Beaver Scout Motto Dismissal	



**Theme of Meeting: Learning about other Countries - Travelling  
Badge: Discovery Challenge**

<b>Time</b>	<b>Programme Item</b>	<b>Person Responsible</b>
<b>6:30 p.m.</b>	<b>Opening</b>	
	Collect dues from Parents Prayer Beaver Scout Promise Short Briefing	
<b>6:35 p.m.</b>	<b>What is travelling? What do I need to travel?</b>	
	Explain briefly to the Beavers what is travelling: <ul style="list-style-type: none"> <li>➔ What means of transport can be used</li> <li>➔ What is a passport? Why do you need it?</li> <li>➔ What items you need to take with you?</li> <li>➔ Travelling to a hot /cold country</li> </ul>	
<b>6:50 p.m.</b>	<b>Craft:</b>	
	Make A Passport  <i>Refer to Discovery Challenge – Learn About Other Countries in the Beavers Download Section on Scoutkeeper.</i>	
<b>7:10 p.m.</b>	<b>Game</b>	
	My Luggage  Divide the children into two or more groups. Give each group a bunch of magazines and a big sheet of paper. The sheet of paper represents the luggage.  Choose a country that has either a hot or a cold climate.  Each team has ten mins to try and find as many pictures of items that they can pack in their luggage to travel to this country. For every good item they find give them points. The team with the most points wins.  Tidying up will follow.	
<b>7:25 p.m.</b>	<b>Closing</b>	
	Announcements Prayer Beaver Scout Promise Beaver Scout Motto Dismissal	

**Theme of Meeting: Learning about other Countries**  
**– How does an Airport Work? What happens on board a plane?**  
**Badge: Discovery Challenge**

Time	Programme Item	Person Responsible
<b>6:30 p.m.</b>	<b>Opening</b>	
	Collect dues from Parents Prayer Beaver Scout Promise Short Briefing	
<b>6:35 p.m.</b>	<b>Playacting:</b>	
	<p><b>Part 1</b>            Tell / Show the Beavers how does an Airport work.            Ask other Leaders to join in dressed (funny costumes will do) as airport staff.</p> <p>For example: One leader can be sitting at a check in desk (a normal table) rubber stamping the Beavers passport so that they can be allowed to ‘travel’.</p> <p>Another leader will help them by taking their luggage on the aeroplane.</p> <p><b>Part 2</b>            A leader dressed as an airport steward will usher each beaver to their seats (Chairs placed in an aeroplane formation)</p> <p>Another leader with a big hat may be introduced as the Captain and will sit on the front seat. The Captain explains how a plane works and mentions the most important of the aeroplane parts: Wings, wheels, motors, etc. The Captain will also explain to the Beavers what they can and cannot do ‘onboard the aeroplane’.</p> <p>You can add as many steps as you like. The more imagination you put into it the more the beavers will learn. A short break maybe included between Part 1 and Part 2</p>	
<b>7:10 p.m.</b>	<b>Game</b>	
	<p><b>Paper planes</b>            Give a piece of paper to every Beaver Scout. Help them to fold it into a paper plane and colour it in.</p> <p>Each Beaver gets to have a go at throwing his plane as far as they can.</p> <p><i>Refer to Discovery Challenge – Learn How Things Work (Part 2) in</i></p>	

	<i>the Beavers Download Section on Scoutkeeper.</i>	
<b>7:25 p.m.</b>	<b>Closing</b>	
	Announcements Prayer Beaver Scout Promise Beaver Scout Motto Dismissal	

**Theme of Meeting: Personal Challenge – Taking Care of your Teeth**  
**Badge: Discovery Challenge**

Time	Programme Item	Person Responsible
6:30 p.m.	<b>Opening</b>	
	Collect dues from Parents Prayer Beaver Scout Promise Short Briefing	
6:35 p.m.	<b>Taking Care of your Teeth Log Chew</b>	
	<p><b>Log Chew:</b>            Hold a Log Chew with the Beavers and explain to them:</p> <ul style="list-style-type: none"> <li>➔ The correct way of brushing their teeth</li> <li>➔ How frequently they should brush their teeth</li> <li>➔ How to clean a tooth brush</li> <li>➔ Where should a tooth brush be stored</li> <li>➔ When should you replace your old tooth brush with a new one</li> <li>➔ What foods and drinks harm our teeth</li> </ul> <p><i>Should you feel the need you may find a suitable video to show them. If you happen to know a dentist maybe he can pop by your Colony meeting and have a few minutes talk with the Beavers.</i></p> <p><b>How much sugar?</b>            Show a picture to the Beavers of how much sugar do common drinks such as Water, Cola, etc contain.</p> <p>Be prepared to answer a lot of questions as Beavers are very very curious and they also have a story to tell 😊</p>	
7:10 p.m.	<b>Activity</b>	
	<p><b>Good or Bad?</b></p> <p>Put two large sheets of paper onto a wall or floor. At the top of one write Good and at the top of the other write bad. To make it more interesting maybe the charts can be cut out in the shape of a tooth.</p> <p>Prepare a container (a bag, a box, anything will do) with pictures of different foods and drinks.</p> <p>Each Beaver gets to have a go at choosing an item or few items and then decides if they are good or bad for our teeth. Depending</p>	

	on their choice they stick the pictures onto the charts.	
<b>7:25 p.m.</b>	<b>Closing</b>	
	Announcements Prayer Beaver Promise Beaver Motto Dismissal	

These are but a few ideas to get you started with your programme planning for your Beaver Scouts.

More resource materials on all the Beaver Scout Badges can be found in the Download Section of Scout Keeper. In there you will find this whole Beaver Leaders Manual as well as a good number of booklets on each requirement of each badge to help you with the delivery of each Challenge and Award.