

# COUNTRY CODE

The Country Code is a set of rules that applies to all parts of the countryside aiming to help everyone respect, protect and enjoy the outdoors. In 2004 these codes were revised and are now called 'The Countryside Code'.

The Countryside Code is mainly a matter of common sense and good manners. We must remember that people live and work in the countryside.

## The Countryside Code includes:

- o Enjoy the countryside and respect its life and work.
- o Guard against all risk of fire.
- o Keep your pets under close control.
- o Keep to public paths across farmland.
- o Use gates and stiles to cross fences, hedges and walls.
- o Leave livestock, crops and machinery alone (Protect the natural environment).
- o Avoid damaging walls and fences.
- o Make no litter - take your litter home.
- o Help to keep all water clean.
- o Protect wildlife, animals, plants and trees.
- o Take special care on country roads.
- o Make no unnecessary noise.
- o Be safe - plan ahead (be prepared) and follow any signs.
- o Leave gates and property as you find them (gate can be left open or closed for a reason).
- o Consider/respect other people.

## Suggestion:

- o Use this activity to see that the cubs understand exactly what the Countryside Code is by watching them act. This can be a way of testing their knowledge of the Code.



# ACTIVITY FACT SHEET



**Activity:** Hike



**Objective:** Countryside Code



**Time:** 2 hours



**Outline:** Mr. Alien X1Z landed on Malta and he plans to go on a hike to discover his surroundings. For this reason, he would like to learn about how to behave in the countryside. The authorities chose you to guide Mr. X1Z in his mission.

The Cubs will need to practice the Countryside Code. Provide the opportunity for the Cubs to go through the different scenarios mentioned in the countryside code, so that they can actually practice what they learnt.



**Equipment:** Map of route, First Aid box, Water, Snack



**Place:** Route of choice



**Group Size:** Pack



**3rd Parties:** N/A







BRONZE ARROW



# ACTIVITY FACT SHEET



## During the Activity:

-  – The cubs will need to discuss and share experiences about their environment so that Mr. X1Z understand the context better.
-  – Through a hike in the countryside in order to practice what they learned in previous sessions.
-  – The cubs have to know and practice the code, so as to guide Mr. Alien.
-  – Taking photos acting out the countryside code, so that Mr. X1Z will be able to take him with him as a memento and a souvenir.
-  – Ask the Cubs to think about the various feelings they felt during this hike (excited, happy, tired, enthusiastic, angry, etc) and pick one of the feelings. Then ask them to observe their surroundings and pick a colour of something they can see and which they can associate with the feeling. Have them explain to their peers why they chose the particular feeling and colour.
-  – Use the contact with nature to discuss spirituality through senses. Have the cubs observe what they can see.

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