

# VENTURE UNIT

## ROUTE PLAN

Take a copy with you and leave a copy with a responsible local person – cancel on return.

Date:	DAY..... OF.....	OR	ONE DAY	Map(s) Used:
Objective:				Magnetic Variation:

Place or Grid Reference	Magnetic Bearing	Distance (km)	Height Gained (m)	Description of Route	Est. Time for Leg	Total Time
START						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
<b>TOTALS</b>						
Add 10 minutes per hour for safety			... thus estimated total journey time			
<b>START TIME</b>		<b>FINISH TIME OR REACH CAMP SITE</b>			<b>DARK AT</b>	

## ESCAPE ROUTES

1 FROM .....

2 FROM .....

3 FROM .....

Use **NAITHSMITH'S RULE** – adjusted to suit the abilities of your particular party – to calculate the estimated timings of each leg. It is usual practice to add 10 minutes per hour for a "rest"; again adjust timings to suit your party.



**SCOUTS**

**SCOUT GROUP**

**VEHICLE REGISTRATION NO.**

**PARTY LEADER**

**DEPUTY LEADER**

**OTHER PARTY MEMBERS**

**WEATHER FORECAST**

**WIND:**

Speed/Force

Becoming

Knots/mpH at

..... metres

Direction

**TEMPERATURE:**

Sea Level

Becoming

At

..... metres

Cloud Base

..... metres

**OUTLOOK:**

.....  
 .....  
 .....  
 .....  
 .....

**EQUIPMENT IN PARTY**

The list below is not intended to be a complete and definite one of all personal and communal equipment, but is an indication, for others, of how the party should be equipped in case of an emergency. The items marked with \* should be carried by each member of the party (keeping in mind that the exact details of the equipment should be dependent upon the objective and duration of the journey).

Insert numbers if necessary:

- |                                   |                                      |
|-----------------------------------|--------------------------------------|
| ..... Maps (minimum of 2)         | ..... Torch                          |
| ..... Compasses (minimum of 2)    | ..... *Emergency Rations             |
| ..... * Waterproofs               | ..... Survival Bag(s) or Tent        |
| ..... * Spare Clothing            | ..... * Ice Axe (winter conditions)  |
| ..... * Whistle                   | ..... * Crampons (winter conditions) |
| ..... * Food/Drink (for journey)  | ..... Confidence Rope                |
| ..... First Aid Kit               | ..... Sleeping Bag or Duvet          |
| ..... Watch                       | ..... Small Stove and Utensils       |
| ..... * Emergency Card and Pencil | ..... Matches (waterproof container) |

**EMERGENCIES**

**NOTE:**

These notes are for those in the local area who have been handed a copy of this Route Plan. If the party fails to return by the agreed time please contact their first two listed below.

**1 HOME CONTACT**

Name .....

Address .....

Telephone .....

**2 POLICE : 112**

**3 SCOUTS HEADQUARTERS**

Name .....

Telephone .....

**OBSERVATION:**

.....  
 .....  
 .....  
 .....

